PROGRAM SCHEDULE ARCHEONACHT 2 NOVEMBER 2024

Doors open at 19:00. The museum café, shop, and all exhibit halls will remain open throughout the evening. Program ends at 22:30. Museum café & shop close at 22:45. Museum closes at 23:00.

Want more information about the program? Scan the QR code:



	19.30	19.45	20.00	20.15	20.30	20.45	21.00	21.15	21.30	21.45	22.00
TEMPLE HALL Ground floor	Spelletjescafé / Game café - continuously										
BEHIND THE TEMPLE Ground floor	Workshop: Trash or Treasure			Workshop: Trash or Treasure				Workshop: Trash or Treasure			
TRAJANUS HALL Ground floor	Restoration experts in action - continuously										
TEMPLE HALL Ground floor	MORO - Making History Heard	MORO - Making History Heard	Light Show 20.00-20.05 (NL)		MORO - Making History Heard		Light Show 21.00-21.05 (ENG)	MORO - Making History Heard			Light Show 20.00-20.05 (NL)
TEMPLE HALL Ground floor	Mini-exhibition and Treasure Hunt: Timeline of Minifigures - continuously										
LEEMANS HALL Ground floor	Speed Lecture: The Past at Play (ENG)	Speed Lecture: The Past at Play (ENG)			Speed Lecture: The Stories in Your Bones (NL)	Speed Lecture: The Stories in Your Bones (NL)		Speed Lecture: Discovering DNA from Dirt (ENG)	Speed Lecture: Discovering DNA from Dirt (ENG)		
EMPEROR STATUES First floor	Mystery Boxes: Feel the past - continuously										
CAESAR HALL First floor		Speed Lecture: Mini-figures with Big Stories (NL)	Speed Lecture: Mini-figures with Big Stories (NL)			Speed Lecture: Dress & Display in the Bronze Age (NL)	Speed Lecture: Dress & Display in the Bronze Age (NL)				
NEHALENNIA HALL Second floor	Filmmaker Introduction (NL)	Short Film: The Bison's Legs (NL)		Filmmaker Introduction (ENG)	Short Film: The Bison's Legs (ENG)	_	Filmmaker Introduction (NL)	Short Film: The Bison's Legs (NL)	Short Film: The Bison's Legs (ENG)	Short Film: The Bison's Legs (NL)	
Throughout the museum	Ask the Archaeologists! - continuously										
Throughout the museum	Audio tours - continuously. Scan the QR code for all audio tours										